

Fen Worms

COMMON VIEW

'What use is it to me? Can I ride it into battle? Too slippy. Can I use its skin for armour? Too brittle. Can I train it to eat my enemies? Too stupid. Can I eat it? Too poisonous. Can I even get one of them out of the bloody swamp? Fat chance! The fen worm is less use than a snotling! At least I can chain a snotling up and poke it when I'm annoyed. If I'd created the world, they wouldn't even exist!'

— REHN THE BUTCHER,
SOLDIER OF THE IMPERIAL OSTLANDERS

'Listens ter me! Don't go inner swamp. Ther's things ther. I was walking ol' Gebbirt 'ome after a long session. Then it were on us. Sigmar knows how it knew we was there — there wasn't no moon or star inner sky, an' it were the black o' night, an' they doesn't have ears they doesn't, those big wurms. I only gets away 'cause it ated Gebbirt right up, slowin' itsel' down. I stay'd in me hoose fer a week I did. Only the call of pub got me out again!

— WALDEMAAR BERDEN, PUB REGULAR

Aye, they were beasts of the Faroes they were. That's what me Da used to say. Either Faroes or the Thronkies. I always got his ramblin's confused. Claims the elves told him, he did. The Faroes kept them as pets or something. My Da was mad he was, never recovered from that adventurin'.

— GALTHER RAGNARSSON, BLACKSMITH

THE SCHOLAR'S EYE

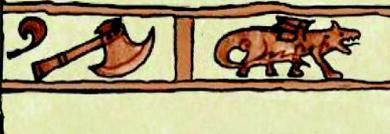
'Of course, the Imperial Reticulated Python, which is so inappropriately termed the 'Fen Worm', isn't a worm at all, it's a snake. People are so easily confused by a little mud and fear. So, my friend, you need not worry on your trip to Marienburg, for all those foolish tales from peasants of giant worms in the marshes are nonsense. There has never been giant worms in the marshes, and there never will be. There are just giant snakes. Truly fascinating creatures. Quite unique. Carnivores, of course...'

— DR. HANS PFAFF, BIOLOGIST EXTRAORDINAIRE

Tiberius had been tracking the creature for six days. He informed us that it had retreated to a den in the remains of a sunken Wolfship at the bottom of the Reik. He led the team to where he expected it to surface and I decided to make camp. Seven days later it emerged from the swampy waters. It was everything I had dreamed. Almost as wide in the body as I am at the hip, it was a sizeable example of its species. Bertold estimates it must have been almost 35 Imperial feet long! What I found most surprising was its agility, as it coiled its body into a writhing mass to defend itself from the arrows my men fired at it. But I was to be foiled that day, for it retreated below the water again. It would be two more long months before I secured my new coat.

— THE DIARIES OF DUCHESSA BEATRICE GADDI





FEN WORM

The fen worm, contrary to its name, is a gigantic snake. It commonly reaches lengths of twenty to thirty feet. There are rumours of creatures an hundred feet or more, but these have never been confirmed. Fen Worms live in marshes and bogs, tunnelling through the soft soil and swimming through the brackish waters.

Fen worms vary widely in size. The statistics below are for a worm about twenty-five feet long. As a general rule, each five foot of length confers a S of 10%, up to a maximum of S 60%. For truly massive fen worms (over forty foot long) an extra Attack should be added.

- Fen Worm Statistics -

Main Profile

WS	BS	S	T	Ag	Int	WP	Fel
48%	0%	50%	47%	32%	6%	18%	0%

Secondary Profile

A	W	SB	TB	M	Mag	IP	FP
2	23	6	4	6	0	0	0

Skills: Concealment, Follow Trails, Perception +20%, Scale Sheer Surface +10%, Search, Silent Move +10%, Swim

Talents: Frightening, Natural Weapons, Night Vision, Scales 2, Will of Iron

Special Rules:

- **Heat Pits:** Fen Worms have small, scaly pits on the side of their head that detect heat. They are so sensitive that a Fen Worm can 'see' infrared light as a host of different 'colours', providing perfect night-vision'.
- **Marsh Creature:** Half Movement when on dry land.
- **Soft Underbelly:** Any hit to the 'Right Arm', or 'Right Leg', is considered to have hit the Soft Underbelly. When this happens, disregard the Fen Worm's Scales Talent.

Armour: Scaly Skin

Armour Points: Head 2, Arms (Upper Body) 2/0, Body 2, Legs (Lower Body) 2/0

Weapons: Tail, Teeth

Slaughter Margin: Hard

Fen Worms

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