

## Edges And Flaws #5

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### **Musical Aptitude**

**Category:** Mental Edge

**Value:** +1

Characters with the Musical Aptitude edge have a keen sense of pitch, rhythm, and other aspects of music in general. The PC receive an extra die when using any musical skill or attempting to complete any music task or challenge.

### **Body Odor**

**Category:** Social Flaw

**Value:** -1

A PC with the Body Odor flaw constantly emits an uncontrollable, unpleasant aroma. Needless to say, this can create some rather uncomfortable social situations, resulting in the character having difficulty during negotiations, conversations, etc. The PC receives a +1 modifier to all Social Skill rolls that involve fairly close physical distances (about 1.5m), as well as an additional +1 (for a total of +2) if he or she was engaging in strenuous physical activity prior to the exchange. In closed spaces with little ventilation, the 'range' of the PCs odor may extend past 1.5m, perhaps even engulfing an entire room.