

MELEE WEAPONS AND EXPLOSIVES INFORMATION SHEET

Character Name:

Player Name:

Version:

Date:

WEAPON NAME	Class:	<input type="text"/>	Damage:	<input type="text"/>
<input type="text"/>	Conceal:	<input type="text"/>	Reach:	<input type="text"/>
History/Details: <input type="text"/>				

WEAPON NAME	Class:	<input type="text"/>	Damage:	<input type="text"/>
<input type="text"/>	Conceal:	<input type="text"/>	Reach:	<input type="text"/>
History/Details: <input type="text"/>				

WEAPON NAME	Class:	<input type="text"/>	Damage:	<input type="text"/>
<input type="text"/>	Conceal:	<input type="text"/>	Reach:	<input type="text"/>
History/Details: <input type="text"/>				

WEAPON NAME	Class:	<input type="text"/>	Damage:	<input type="text"/>
<input type="text"/>	Conceal:	<input type="text"/>	Reach:	<input type="text"/>
History/Details: <input type="text"/>				

WEAPON NAME	Class:	<input type="text"/>	Damage:	<input type="text"/>
<input type="text"/>	Conceal:	<input type="text"/>	Reach:	<input type="text"/>
History/Details: <input type="text"/>				

EXPLOSIVE NAME	Conceal:	<input type="text"/>	Info:	<input type="text"/>
<input type="text"/>	Damage:	<input type="text"/>		
History/Details: <input type="text"/>				

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<input type="text"/>	Damage:	<input type="text"/>		
History/Details: <input type="text"/>				

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<input type="text"/>	Damage:	<input type="text"/>		
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EXPLOSIVE NAME	Conceal:	<input type="text"/>	Info:	<input type="text"/>
<input type="text"/>	Damage:	<input type="text"/>		
History/Details: <input type="text"/>				

NOTES	<input type="text"/>			
<input type="text"/>				
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