Shadowrun Character Sheet

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Statistics

Name	
Player	
¥	**Docwagon**
	until
Karma	**Lifestyle**
Total Earned	Level
Remaining	Prepaid
Priorities	**Race**
Magic	
Race	**Weight** / **Gender**
Resources	
Attributes	**Height** / **Birthdate**
Skills	

Attributes

Physical	Total	Cyb/Bio	Magic	Karma	Natural
Body					
Quickness					
Strength					

Mental	Total	Cyb/Bio	Magic	Karma	Natural
Charisma					
Intelligence					
Willpower					

Special	Total	Cyb/Bio	Magic	Natural
Essence				
Magic				
Reaction				$\frac{Q+I}{2}$
Body Index				

Initiative Dice and Bonus: R + 1d6

Damage

Light		Moderate			Severe				Deadly	Overkill
1	2	3	4	5	6	7	8	9	Unconscious	Go to Physical
1	2	3	4	5	6	7	8	9	Dead	
+1		+2			+3				Nope	Target Modifier
-1		-2			-3				Sorry	Initiative

Edges		Flaws	

Skills

	Rating	C / S

Cyberware

	Grade	Rating	Essence

Bioware

	Grade	Rating	Body Index

Weapons

	Type	Conceal	Reach	Mode	Short-4	Medium-5	Long-6	Extreme-9	Ammo	Damage	Smart Link	Laser Sight	Silencer/FS	Scope	Recoil

Dice Pools

Karma	Combat					
$\frac{1}{10}$ or $\frac{1}{20}$ Karma	$\frac{Q+I+W}{2}$					

Armor

	Ballistic	Impact		Ballistic	Impact

Skills

	Rating	C / S		Rating	C / S

Gear

	Quantity	Rating		Quantity	Rating

Character Notes

Contacts

Vehicle Information

Type:

Handling	
Speed	
Body	
Armor	
Signature	
Pilot	
Firmpoints	
Hardpoints	

	Damage	Trgt/Init Speed
Destroyed	10	No
	9	
	8	
	7	
Severe	6	+3/-3 50%
	5	
	4	
Moderate	3	+2/-2 75%
	2	
Light	1	+1/-1

Notes:

Weapons

	Type	Conceal	Reach	Mode	Short-4	Medium-5	Long-6	Extreme-9	Ammo	Damage	Smart Link	Laser Sight	Silencer/FS	Scope	Recoil