

Level: 2 

Diagram illustrating the initial values for AC (Armor Class) and HP (Hit Points):

- AC (Armor Class) is represented by a shield icon with the number 11 inside.
- HP (Hit Points) is represented by a heart icon with the number 11 inside.

Class: Blaster

Occupation: College Student 

Speed 30 **Init** +1

Alignment:  **Law**  **Neutral**  **Chaos**

	mod	
Strength	8	-1
Agility	13	+1
Stamina	12	+0
Personality	16	+2
Intelligence	9	+0
Luck	14	+1

Saves

Reflex	+2
Fortitude	+0
Will	+3

Attack Info

Attack Mod	+1
Crit Die/Table	1d7/1
Action Dice	1d20

Weapons

Longsword +0 (dam 1d8-1)
Crossbow +2 (dam 1d6, 80'/160'/240')
dagger +0 (dam 1d4)

Armor

None (Fumble 1d4)

Character Details

Birth Augur: Fortified by Hercules: Strength-based Skill Checks

Languages: English

Blaster die 1d4

Mojo: +1 Mojo for participating in defeat of spellcasting/ magic use enemies

Luck: A blaster applies their Luck modifier to Corruption and Mercurial Magic checks

Grandstanding +4

Spell Check 1d20+1d4+2

Spellweaver Blast

Arcane Aspect

Dungeon Drone

Eldritch Escapology

Howitt's Flexible Form

War Gear

Equipment

Case w. 24 bolts
Backpack
crowbar
Waterproof Scroll case
Flashlight
School Hoodie