Name: _____ Level: 2

AC 12 | HP 23

Class: Warrior **Occupation:** Blacksmith

Speed 30 **Init** -1

Alignment: (•) Law ( ) Neutral ( ) Chaos

		mod
Strength	16	+2
Agility	8	-1
Stamina	13	+1
Personality	11	+0
Intelligence	12	+0
Luck	13	+1

Saves

Reflex	+0
Fortitude	+2
Will	+1

Attack Info

Attack Mod	1d4
Crit Die/Table	1d14/ III
Action Dice	1d20

Weapons

- iron shod club 1d4+2 (dmg 1d6 +2 + deed)
- shortbow 1d4 -1 (dam 1d6 + deed)
- knife 1d4 +2 (dam 1d4 + 2 + deed)
- silver knife 1d4 + 2 (dam 1d4 + 2 + deed)

Armor

leather jerkin + 3 (penalty -3, fumble 1d12)

Character Details

Lucky Sign: Willpower Saves (figured above)

Warrior Trait: lucky weapon

Equipment

waterskin
buckskin bloves
deer strap poke
12 arrows
good hunting hat
6 days dried meat
bone skinning knife