MUTANT CRAWL CLASSICS CHARACTER RECORD SHEET

		Weapons	Equipment
Character Name	Class/Title		
	Level XP		
AC Hit Points	Archaic Alignment	Treasure	
Strength	Base Speed Melee Attack Melee Damage		Armor
Modifier: Agility	Reflex Save Missile Attack Missile Damage		
Modifier:	Fortitude Combat Basics	Mutant Abilities	
Stamina	Save Initiative:		
Modifier:	Will Save Action Dice:	Mutations of Mutations of Mutation	EDefects Innifestation
Personality Modifier:	Crit Table:		
Intelligence	Birth Sign / Lucky Roll		
Modifier:			
Luck Modifier:	Artifact Roll (max complexity)		