

DUNGEON CRAWL CLASSICS CHARACTER RECORD SHEET

Syndra

Wanderer

Name

Chandler

Elf

Occupation

Class

Title

Neutral

30

Alignment

1

Speed

10

Level

XP

14

**Armor
Class**

9

Hit Points

Max: _____

Combat Basics

Initiative: +2

Action dice: d20

Attack: +1

Crit die: 1d6

Crit table: II

Strength

11

Modifier: 0

Melee Attack

+1

Melee Damage

1d4

Agility

16

Modifier: +2

+3

**Ref
Save**

Missile Attack

+3

Missile Damage

1d6

Stamina

17

Modifier: +2

+3

**Fort
Save**

Character Portrait or Symbol

Personality

12

Modifier: 0

+1

**Will
Save**

Luck

13

Modifier: +1

Lucky Roll

Turn Unhoy (+1)

Intelligence

12

Modifier: 0

Languages

Common, Elf, Dwarf

Weapons

Dagger +1 melee (1d4)
Staff +1 melee (1d4)
Longbow +3 ranged (1d6)
12 arrows

Treasure

47 cp
12 gp

Equipment

Chalk, 1 piece
Candles, 20
Backpack

Armor

Leather (+2), Check Penalty -1, Fumble
Die 1d8

Elf Abilities

Base spell check: +0 **Familiar:** _____

Patron(s): The King of Elfland

Corruption: _____

Elf traits: iron vulnerability, heightened senses, Luck mod to
one level 1 spell

Other notes: _____

Spells

Spell Name	Level	Check	Mercurial Effect & Notes
Patron bond	1	+0	_____
Invoke patron (___/day)	1	+0	_____
Color Spray	1	+0	_____
Comp Languages	1	+0	_____
Magic Missile	1	+1	Stolen Knowledge, Lucky Spell
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____

Elf