



Name _____

Title _____

Occupation _____

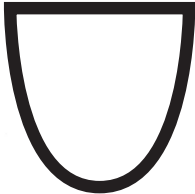
Class _____

Alignment _____

Speed _____

Level _____

XP _____



Armor Class



Hit Points

Max: _____

Combat Basics

Initiative: _____

Action dice: _____

Attack: _____

Crit die: _____

Crit table: _____

Weapons

Treasure

Equipment

Armor

Strength

Modifier: _____

Melee Attack

Melee Damage

Agility

Modifier: _____



Ref Save

Missile Attack

Missile Damage

Stamina

Modifier: _____



Fort Save

Character Portrait or Symbol

Personality

Modifier: _____



Will Save

Luck

Modifier: _____

Lucky Roll

Intelligence

Modifier: _____

Languages

Wizard Spells & Abilities

Base spell check: _____

Familiar: _____

Patron(s): _____

Corruption: _____

Other Notes: _____

Spells

| Spell Name | Level | Check | Mercurial Effect & Notes |
|------------|-------|-------|--------------------------|
| _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ |
| _____ | _____ | _____ | _____ |