## CODEX: CHAOS DAEMONS FAQ

## Errata

Page 48, Necrotic Missiles.

The missiles profile will be changed to:

Range Str AP Type

24" 1 2 Heavy 1, Large Blast

Page 75, Transfixing Gaze.

The second paragraph will be changed to:

The player may force one model in base contact with the Daemon to fight with one less Attack in close combat.

## **FAQs**

Q. Are a Chaos Spawn's attacks poisoned like those of a Beast of Nurgle?

A. No, the word 'poisoned' has been left out on purpose.

Q. When Epidemius' tally reaches 20+ casualties the rules say that 'All attacks from followers of Nurgle ignore armor saves'. Was this intended to affect both ranged and close combat attacks by the followers of Nurgle, as the text seems to indicate?

A. Yes, that is indeed the case. Both ranged and close combat attacks.

Q. The Changeling's 'Glamour of Tzeentch' says: 'Pick any enemy unit that is visible to the Changeling and is about to fire.' Was this intended to affect EVERY enemy unit that fires within 24" of the Changeling or was it supposed to be limited to only one enemy unit per Shooting phase?

A. Just one unit.

Q. The Blue Scribes' 'Watch This!' power says: 'In their Shooting phase, before using their second ranged attack, roll a dice.' Were the Blue Scribes intended to be able to fully resolve one ranged attack before resolving their second ranged attack, as this goes against the normal rules for a unit firing multiple ranged attacks (normally all targets are declared at the same time, all 'to bit' dice are rolled at the same time etc.)?

Or are players just supposed to pick one power and then pick another power, then roll the 'Watch This!' test and then proceed with using both powers at the same time?

A. The second! When resolving the ranged attacks of the Scribes, or indeed any model with the Master of Sorcery and We are Legion gift, first declare which ranged attacks you are using and against which unit (or units) and then proceed to resolve them.

If targeting the same enemy, the two ranged attacks are resolved at the same time, just like the firing of any unit with different weapons.

The Scribes might of course 'accidentally' end up using the same power twice rather than the two you intended (either against the same target or two different targets), but this will still be resolved simultaneously.

## 30th March 2010

The questions answered in our FAQs have been gathered from many sources. Some have been submitted by members of the public, others by representatives of the online gaming community and more still are the result of face to face meetings with keen and inquisitive players at a myriad of gaming events. We are always happy to consider more questions, and aim to update these FAQs as frequently as is practical. See the Contact Us page of the Games Workshop website for the address to which you can send your questions. Thanks to all those who have done so already!

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